



(REVIEW ARTICLE)



## Challenges and Solutions in IPTV Network Management: Scalability and Quality of service remain two crucial factors of Next Generation Networks

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### Abstract

**Abstract:** For the last few years, a gradual increase in provisioning of IPTV has been witnessed, which has changed the shape of content delivery sphere and in the same time serves as more opportunities and threats in managing complicate networks. This paper focuses on the major challenges associated with IPTV networks, especially scalability and quality of service, as demands for services grow and networks transform to the fifth generation and beyond. Issues that must be addressed include how to accommodate a growing user base without a reduced level of service, bandwidth, latency, and content delivery over a complex and geographically-topped network environment. For these problems, several solutions are provided, such as using CDNs, edge computing for distributing local content files, ABS, and AI for network optimization. Using simulation and specific case studies, we explain how these solutions can make the process more scalable while maintaining the network's service quality under different conditions. The research results present ideas for developing IPTV network management in the future, noting possible solutions to current challenges and providing ways to create efficient and reliable IPTV systems in next-generation networks.

**Keywords:** IPTV; Television; Quality of service; Network management; Next generation network; Content delivery network; Edge computing; Adaptive streaming.

### 1. Introduction

IPTV is a revolutionary concept in the current telecommunications industries that provides consumers with new ways to receive television signals rather than through satellite or cable TV. IPTV thus uses IP-based networks to offer interactive, on-demand, and live-streaming services, which are the fast-emerging favorites for media consumers. Talked with Mat, it is known that the popularization of high-definition (HD), ultra-high-definition (UHD), and 4K video content and the consumers' expectations towards seamless content availability across screens have also boosted the popularity of IPTV services all over the world.

Indeed, the value of IPTV is defined in the framework of delivering multimedia content to a very populated and geographically dispersed audience in an adaptable and addressable fashion. This flexibility has ensured that IPTV becomes a key service in the next-generation network that seeks to combine diverse forms of communication like 5G, fiber optic, and cloud computing, amongst others, for the ever-expanding market and service demands. However, to support IPTV services in operating efficiently, sensible network management is required to ensure a degree of good quality of service, given the increasing traffic complexity, the changing expectations of the consumers, and the existence of more sophisticated networks.

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Management of IPTV networks is crucial to prevent service disruptions, reduce delays, and address challenges of adjusting to bandwidth fluctuations. These aspects are important because when a PLMN's network is not properly managed, it results in poor video quality, buffer times, disruption in services, and consequently reduced user satisfaction. The IPTV service operation becomes more extensive with diverse services added, and controlling such networks becomes more difficult. Complex methods are then applied to deliver content that is of good quality without fail.

### 1.1. Problem Statement

On the rise of IPTV services, scalability and quality of service have become the main issues for network operators offering the services. Scalability challenges occur as the network's complexity grows because it cannot support more persons or better quality of content, especially in distant areas. Further, sustaining a constant quality of service becomes challenging as the actual network conditions change, and this emanates from differing circumstances, such as fluctuating bandwidth in actual use, variable delay, and actual loss of packets, among others, leading to poor user experience. These challenges are, however, compounded with the new next-generation networks such as 5G that require IPTV services to integrate with them alongside other new technologies and architectures. Solving these problems calls for smart ideas in using as few resources as possible, traffic control, and service provision quality in various complex networks.

### 1.2. Research Objectives

The main focus of this paper is to assess the major concerns that exist in managing IPTV networks, including the issues of scalability and quality of service. The study establishes and characterizes these problems in modern IPTV systems and how next-generation networks reinforce such matters. To address these challenges, the following solutions are suggested in this paper: CDN, edges, adaptive bitrate streaming, and intelligent network optimization solutions. As the paper focuses on the effectiveness of these solutions identified through simulations and case studies, the paper seeks to offer real-world solutions to improving IPTV's future network capabilities while harboring high-quality service.

### 1.3. Structure of the Paper

The paper is structured as follows: Section 2 presents prior related works on IPTV network management with special emphasis on scalability and quality of service issues. Section three demonstrates the method that has been applied to analyze these challenges and assess the solutions that have been proposed. Gaps and barriers are stated in Section 4, and Section 5 presents respective solutions. Section 6 focuses on case studies and simulations along with results, while Section 7 contains a discussion of the results, and Section 8 presents concluding remarks and directions for further research.

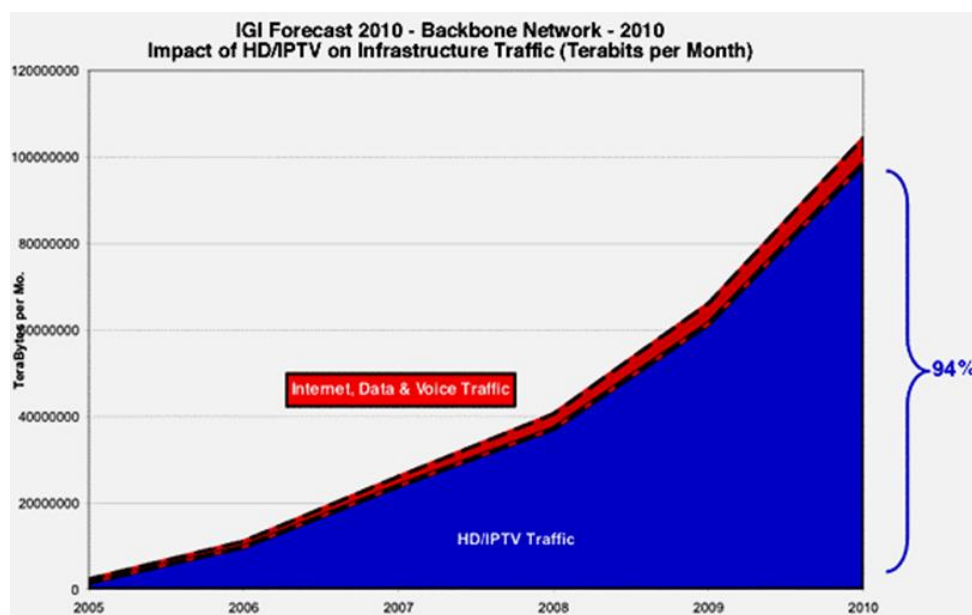


Figure 1 IPTV Services Overview

## 2. Literature review

### 2.1. IPTV Network Architecture

IPTV, Internet Protocol television, is a technology that brings and or distributes television services through IP networks instead of satellite or cable. IPTV can be broken down into four principal components: content sources, where videos and other multimedia originate or are compiled. Middleware is the software interface that controls relationships between content and its clients; video servers, where video streams are stored and delivered; and set-top boxes that decipher streams for daily devices. In the case of IPTV, the delivery network mostly works over a managed broadband network, thus guaranteeing the quality of service (quality of service) where IPTV traffic takes priority over other data services.

Research has been carried out on how IPTV networks employ IP multicast technology to deliver live television programs to several viewers at an equal time and, in the process, reduce bandwidth compared to unicast delivery models. Still, expanding evolving consumer demand is for high-definition (HD), ultra-high-definition (UHD), and 4K streaming and more personalized on-demand services and traditional IPTV architectural setup issues when it comes to scalability concerns. According to the studies, adopting 5G, fiber optics, and cloud computing improves IPTV's capability of providing high-end networks. They claim to be able to enable the high bandwidth demand of today's IPTV services while at the same time ensuring the dependability and quality of service delivery to a diverse and often large-spread group of users.

The development of IPTV has led the industry toward more flexible architectures, including cloud services and edge computing, to address multinode loads and latency. These architectural changes are expected to solve many of the bottlenecks in IPTV networks that result from centralized content storage and processing by bringing content storage and processing closer to the user end.

### 2.2. The Aspect of Scalability in the IPTV Network Architecture

Of course, scalability is a major problem with IPTV networks, the number of subscribers, and the need to offer quality multimedia content. These are, in addition to the quality variations caused by content growth variety, the type of content accessed ranging from live TV to video on demand, the rising number of connected devices, and fluctuating traffic volumes, especially during peak hours, including major sporting events or live broadcasts.

Several papers have also examined how current IPTV networks cope with the issue of scalability and the different strategies that may be implemented. The most known and often used solution is Content Delivery Networks or CDNs for short. CDNs assist in decentralizing contents so that the original servers receive a break from immense pressure. This increases the speed of content delivery by having the data travel a lesser distance to get to the end user and avoids congestion during rush hours. One study has also revealed that the integration of CDN in IPTV provides more capacity to support many users concurrently without too much impact on performance.

Other solutions that have been discussed concerning scalability issues include using Peer-to-Peer (P2P) technology. P2P systems take the functionality of the available communication line from the end user and share the content download from peer to peer instead of centralized downloading files from an individual server. This may contribute to improving scalability in a decentralized manner while also contributing to dismantling pressure on the network structures of service providers. However, P2P has its drawbacks, especially in control and security, which makes its adoption in commercial IPTV systems partial.

In the recent past, researchers have placed much emphasis on edge computing as one of the most innovative solutions to the scalability problem. Edge computing is the concept of processing data locally; that is, it is processed and stored where it is required by an end-user, which could be in local data centers or network gateways. This leads to the depreciation of response time, efficiency in the use of available bandwidth, and enhanced service delivery of IPTV services. As the usage of IPTV services increases, the technologies discussed above can scale IPTV through content distribution decentralization and localizing critical functions on the network's edge.

Other methods that have also been considered important in increasing the scalability of IPTV are dynamic resource utilization involving bandwidth, computational power, and storage that can be bound according to demand. These strategies, sometimes made with the help of AI automation, enable the networks to increase or decrease their capacity in terms of overcoming the loads that user traffic can supply without compromising the service quality.

### **2.3. Quality of Service (quality of service) challenges and their subcategories**

Quality of Service (quality of service) is a crucial parameter in IPTV networks since service quality determines users' level of satisfaction. Quality of service maintenance is even more difficult in IPTV than in other applications that may run over the network since video delivery is inherently real-time and prone to network conditions such as latency, jitter, packet loss, and inadequate bandwidth. According to the existing literature, it is understood that the quality of service expectations of different contents (For instance, live TV, video on demand, etc.) are different, whereas, more critically, live content has less tolerance for delay and needs high reliability.

Current quality of service issues are further compounded by the demand for high-definition videos, such as UHD and 4K videos, which are very bandwidth-intensive and have very low latency requirements. Traffic prioritization is a critical component that must be implemented to maintain QoS. Studies show that on managed networks, IPTV traffic is usually prioritized relative to other forms of data to ensure that streaming is not interrupted. QoS becomes a much bigger challenge when the services are deployed to more open and less controlled network environments such as mobile networks.

Some common strategies to deal with QoS degradation include the following adaptive streaming methods: Adaptive streaming streams the video at an optimum level depending on the network connection, hence minimizing situations where the video buffers and stops midstream. While this can ensure no breaks between the videos' playback, the video quality is bound to decrease, especially if the bandwidth is limited.

Other quality of service managerial techniques are traffic shaping and load balancing, which assist in ensuring the distribution of the traffic across the network without overwhelming the networks, especially at certain times of the day. However, these methods are often procedural and tend to deal with QoS problems when they have occurred, not when they are yet to happen. New studies point to AI and machine learning as a possible way of predicting network delays and adapting resources to ensure high QoS for applications ahead of time.

### **2.4. Existing Solutions**

Various solutions have been proposed and adopted to address scalability and quality of service problems in IPTV networks. CDNs are an ever-popular solution to address the scalability issue and distribute the content throughout the network so that IPTV networks can support more concurrent users, whereas the central infrastructure would be overloaded. Getting content closer to the end users minimizes the delays and guarantees quicker and more dependable content distribution, especially high-bandwidth streams such as HD and UHD.

Another great solution adopted is multicast technology, which has helped reduce the bandwidth consumption needed and enhance scalability in IPTV services. This is in contrast with unicast, where individual streams are issued to a particular user, which takes many resources. However, multicast poses some difficulties in being used in uncontrolled areas of the network.

As mentioned by scalability, Edge computing serves another purpose of solving scalability and QoS issues. Edge computing delivers locally processed insights to decrease the distances data covers between content servers and users. This way, it performs services with low latency and better reliability even as the web's range grows. Also, the integration of 5G has been adopted as the future solution, which provides higher speed, low latency, and larger bandwidth to meet the scalability and QoS requirements of next-generation IPTV services.

In particular, AI-based solutions for IPTV network management are becoming more popular. Machine learning algorithms can be created to monitor network performance, predict traffic congestion, and adjust the resources required to provide quality service. These solutions are suitable for organizations with shifting and unpredictable user loads.

Consequently, the existing literature offers numerous solutions to both scalability and QoS challenges with IPTV networks, with the best solution frequently requiring a blend of solutions. Thus, using contradictions in CDNs, flexible structures of edge computing, adaptive streaming in IPTV, and the use of artificial intelligence in the management of networks make up a reliable solution to satisfy IPTV services in new generations of networks. Nonetheless, further work must be undertaken to optimize these solutions and guarantee that they can provide an adequate solution to the issues related to scalability and quality of service inherent both in LTE and IPTV networks.

### 3. Methodology

#### 3.1. Research Approach

The study uses quantitative and qualitative research methods to ensure that all the problems are captured and their solutions to handling scalability and quality of service of the IPTV networks are achieved. The first is the qualitative analysis of the current academic publications, industry reports, and expert interviews to enhance understanding of the current trends and issues in IPTV service providers' network management. Quantitative analysis involves case studies and the simulation of networks to determine the effectiveness of different strategies in managing the networks under various scenarios. Regarding simulation, the scalability and quality of service of proposed solutions can be tested on simulation models. In contrast, case studies give a view of the real-time implementation of the proposed models. By conducting the survey using both methods, implementing the proposed solutions and appreciating the issues involved are possible.

#### 3.2. Data Collection

Information used in this study was collected through live IP-TV monitoring and analysis of network performance impediments, Internet-published network performance characteristics, and IPTV technical documentation. Self-administered questionnaires and focused interviews were also carried out with network engineers and service providers to understand the real-life issues of IPTV management in a large-scale context. In addition, IPTV traffic patterns and network conditions were emulated with a commercially available tool to study various management scenarios at a large scale and the corresponding QoS. Basic measurements like bandwidth consumption, delay, packet loss ratio, and jitter were gathered to determine the effects of the solutions on the scalability and quality of the provided service.

#### 3.3. Analytical Tools

Several techniques and architectures were used to analyze the scalability and quality of service issues on IPTV networks. Specifically, for IPTV's scalability, a large-scale network simulative platform, including NS-3 and OMNeT++, was used to implement IPTV over a large-scale network and analyze the impact of a large IPTV traffic load on its performance. These tools were also used to test load-balancing algorithms and content distribution approaches, including CDN and edge computing, to identify their effects on network scaling.

The following strategies were used to overcome QoS issues: QoS-aware routing algorithm and adaptive Bitrate streaming technology. These algorithms were tested using applications like Wireshark for packet analysis, which measures jitter, latency, and packet drop ratios in different networks. Moreover, proactive QoS management by machine learning algorithms for predictive network traffic was developed to control the flow of congestion and distribution of resources in real-time. The methodologies used in this research, when coupled with the results of the case studies, were enough to offer insight into the solutions that would work best for the problems facing.

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### 4. Problems that revolve around the management of IPTV network

#### 4.1. Scalability Issues

Scalability is one of the biggest concerns in managing IPTV networks, especially as HD and UHD content requirements increase. Here's an expanded view of the scalability issues faced: Here's an expanded view of the scalability issues faced:

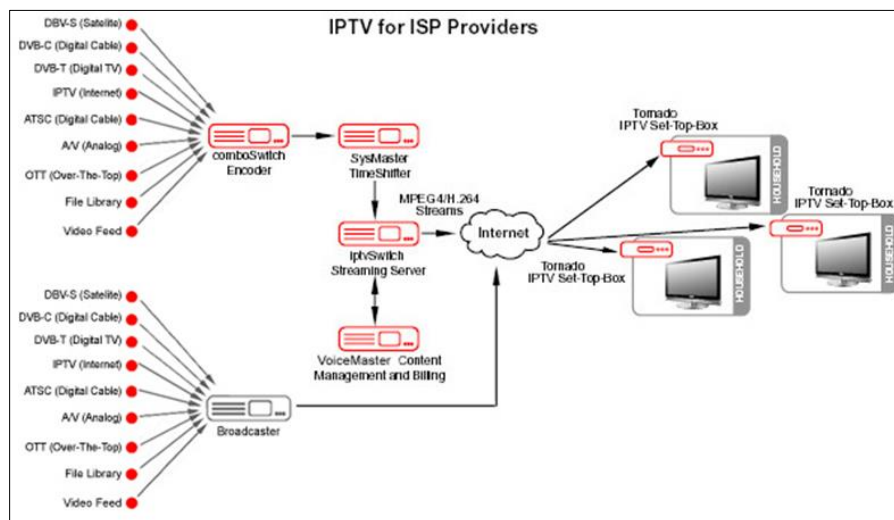
**Infrastructure Limitations:** Developing the conventional IPTV based on wired structures, the systems based on hardware that is not likely to support the data volume and growing number of users. Making infrastructures suitable for larger audiences or better quality programs may be costly and time-consuming. Some of these limitations can be addressed to some extent by newer technologies such as distributed architectures or cloud solutions, but such solutions have their implementation problems.

**Load Balancing:** Considering this, load balancing must be properly done so that no node, server, or network element loads excessively. Network traffic increases as more users register on the website, thus making it challenging to balance traffic on various servers and nodes as they scale up—failure in load balancing results in congestion, delays, and, generally, low network performance.

**Content Delivery Networks (CDNs):** The services increase the demand for available content, thus calling for a strong CDN to facilitate delivery. CDNs store content closer to the users so that access can be done faster and fewer resources are consumed. CDN scaling can further be done by adding more edge servers and tweaking routing protocols to accommodate voluminous traffic loads. The added difficulty is managing the loads distributed in CDN and making them perform at the same level regardless of location.

**Data Storage and Management:** The amount of content being created, stored, and, in turn, managed also increases proportionally to the user base. This much content must be stored and properly managed without straining the platform. This includes elements such as the introduction of proven methods of creating integral and easily scalable storage systems and methods of optimizing data retrieval processes.

**Network Capacity and Bandwidth:** As user numbers and content demand grow, the traffic load, defined by user numbers and content demand, grows, creating the need to increase network capacity and bandwidth. Enhancing the current network structures is important to increase data rates and avoid congestion. This usually entails a lot of resources in the network equipment and the available bandwidth.



**Figure 2** IPTV Solutions for Cable Operators and ISPs | IPTV for Cable

#### 4.2. QoS Management Problems

Effective quality of service management is critical in IPTV networks to enhance the user experience. QoS issues can significantly impact user satisfaction and include: quality of service issues can dramatically impact user satisfaction and include:

**Latency:** The delay between when a program is requested or an interactive service connected to IPTV is initiated and when the program or service is delivered is quite important to the IPTV service. Low latency times can be desirable as they don't cause any lag in services such as live streaming and video conferencing. Minimizing latency is about getting better routing and content delivery methods and ensuring that networks can reduce latency.

**Bandwidth Optimization:** Optimal bandwidth management is crucial in transmitting the kind of high-quality video streaming that users expect and demand. Stable bandwidth is ideal since changes in bandwidth, especially when many people are using it, can lead to compromised video quality or even result in buffering. It is possible to control bandwidth with the help of methods such as dynamic bandwidth allocation and adaptive bitrate streaming.

**Buffering:** Overall, buffering refers to a process in which the system loads data to be played to enable smooth playback. Distractions occur frequently in buffering and result from limited bandwidth, congested networks, and suboptimal content delivery solutions. To eradicate buffering, IPTV providers can incorporate adaptive streaming, which is capable of changing the video quality depending on the customer's bandwidth and caching.

**Error Correction and Resilience:** Due to differences in video codecs, IPTV networks should be reliable for packet loss and transmission errors. Key issues such as error correction algorithms and resilient transport protocols are crucial to

preserving video quality and its continuing playback. Thus, the strongest recommendations for avoiding negative influences of network problems for users are the elaboration of effective error recovery strategies.

**User Experience Monitoring:** It is necessary to continuously monitor and evaluate user experience KPIs, including video startup time, instances of interruptible videos, and video quality. Thus, by gathering and analyzing such information, IPTV providers can recognize and solve QoS problems beforehand.

### 4.3. Integration with next-generation network

Integrating IPTV with emerging technologies and next-generation networks presents several challenges: Integrating IPTV with emerging technologies and next-generation networks presents several challenges:

**5G Integration:** 5G technology, which is still being developed to increase speed and reduce latency, can positively impact IPTV advances. However, the adoption of IPTV services that go along with 5G networks requires enhancing existing systems to fit 5G networks. This involves modifying the configurations to support higher data rates and, more importantly, the 5G deployment.

**Cloud-Based Infrastructures:** They provide advantages such as scalability and flexibility that may benefit IPTV services since resources can be procured on-demand without the need for physical hardware. Bringing IPTV together with a cloud solution means moving content and services into the cloud, addressing data security, and working in a dual world where both traditional and new cloud systems are used.

**Edge Computing:** Edge computing means processing information at a lower tier than central or remote servers, thereby cutting the time taken to deliver content. To apply edge computing in IPTV content delivery, edge servers must be installed, and how content can be delivered must be enhanced to take advantage of edge processing.

**Future Technologies:** Specifically, the use of AI and ML is one of the 'hot' trends in developing IPTV networks. It opens the possibilities for efficient analytics, effective recommendations, and even more efficient automation. Such changes in IPTV systems require new algorithms, AI/ML tools, and compatibility with current hardware and software.

**Interoperability and Standards:** In integration, compatibility between the various network technologies and SYSTEM IPTV is very important. Sometimes, it is easier to adopt what is already prevalent in the industry to avoid compatibility problems.

**Security and Privacy:** For networks that are transforming with the new IPTV systems, there is a need to focus on the security and privacy issues that they bring. Ensuring the security of users' information and preventing content access by unauthorized persons means using enhanced encryption, protected authentication, and security audits.

This means that the efficient solution to the integration challenges mentioned requires planning, financial commitment to adopting new technologies, and active cooperation with industry players to facilitate the transition to the next generation of networks and technologies.

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## 5. Proposed solutions

### 5.1. Enhancing Scalability

Scalability needs to be improved to cover the increasing requirements of IPTV networks. Several strategies can be employed to ensure that networks can handle increasing traffic and user numbers without degrading service quality. Several strategies can be employed to ensure that networks can handle increasing traffic and user numbers without degradation in service quality:

**Content Delivery Networks (CDNs):** CDNs pull content and store it on multiple geographical servers so that the user gets data from the nearest server. This also decreases latency, increases the load balancing, and decreases the load on the central servers. Since cached content is stored nearer to the clients, CDNs assist with relieving purveyor traffic and enhancing the distribution of desired content. The expansion of the CDNs also adapts to the increase in the number of users so that IPTV services can accommodate large traffic at a certain period of the day.

**Edge Computing:** Edge computing facilitates computation nearer to the user, thereby reducing response time and overloading the networks. Originally, IPTV providers could process part of the load in edge servers located at different

points in the network. This, in turn, cuts down the load on the core network and increases the response rates for real-time traffic like television broadcasting and interactive services. Edge computing also facilitates expandable architecture that can be adapted to a flow rate of traffic.

**Distributed Architectures:** In distributed architectures, several nodes work in parallel to process the request from the user so that no node is overloaded. A distributed system enhances reliability and robustness, meaning that IPTV services can extend to accommodate new members as only required by the system. Adopting microservices base architecture also adds to scaling parts of the network depending on the demand or workload without affecting others, which also translates to the utilization of resources and enhanced performance.

## 5.2. Improving QoS

Quality of Service (QoS) is important for realizing reliable, high-quality IPTV services. Several methods can be used to optimize QoS and ensure a smooth user experience: Several methods can be used to optimize QoS and ensure a smooth user experience:

**Adaptive Bitrate Streaming:** Adaptive bitrate streaming changes the quality of the video based on the conditions of the viewer's network. If there is a lot of traffic, for example, the stream deteriorates to a lower quality that will not buffer and grows to a better quality when there is adequate network traffic. This approach allows users to continue viewing content without much interference from the network. Thus, Adaptive streaming enables IPTV services to be responsive to users' connection speeds while delivering good video quality.

**Traffic Shaping:** Traffic shaping means allocating important types of network traffic over others to provide the required bandwidth for critical services. Traffic management can then be used to assign a higher bandwidth preference to IPTV processes than an activity such as file download or background data transfer. Through policy-based control of network traffic on available bandwidth, traffic shaping reduces the probability of congestion, especially at certain times; the quality of service is, therefore, improved, and latency is reduced.

**Load Balancing Techniques:** A load balancer aims to spread incoming traffic load among several servers to avoid situations when one of the servers becomes overloaded. A load balancer ensures that several requests are distributed in many ways such that no resource is overworked. Instead, the resources work collectively, thereby making the system faster. It is possible to focus the dynamic load balancing and distribute servers on the basis of current traffic intensity inc, raise the efficiency of the network, and improve the quality of service provided by the website.

## 5.3. New Trends of Networking Management

To ensure real-time management of IPTV networks and improve service delivery, advanced management techniques using AI and machine learning (ML) can offer innovative solutions: To ensure real-time management of IPTV networks and improve service delivery, advanced management techniques using AI and machine learning (ML) can offer innovative solutions:

**AI-Powered Real-Time Monitoring:** IPTV networks can be supervised in real-time using artificial intelligence; this will detect slowdowns such as a congested network, increased latency, or any other sign of performance downturn. AI operational algorithms can constantly monitor the network performance parameters and identify any changes that may be instrumental in reduced service quality. Thus, due to the delivered predictive analysis, AI-based systems allow for identifying potential issues, which can prevent IPTV providers from negative user effects—this feature of monitoring services in real-time guarantees higher service reliability and less downtime.

**Machine Learning for Predictive Maintenance:**... machine learning advice based on historical data can help predict arising issues in a network and make maintenance schedules. For instance, it can work like the human brain by analyzing the bandwidth consumption, users, and system behavior of the various network parts to understand when the specific components will likely develop a fault. This way, IPTV providers can schedule maintenance predictions to avoid network mishaps and keep them up and running during peak usage.

**Automated Network Management:** AI and ML can also be useful in the automation of network management, which involves making changes in settings that are carried out based on changes in network conditions. For example, adaptively, AI applications can independently decide where the bandwidth should be allocated, execute load balancing, or remodel the routing depending on the current data. Automation eliminates human interference, hence improving the efficiency of the networks. It also makes it possible for the IPTV networks to operate in a flexible manner that will not affect QoS when the users' demands or the condition of the network changes.



Self-Healing Networks: AI and ML have great potential for making IPTV networks self-adequate in that the networks can sense and fix problems independently. Self-healing applications involve tracking conditions such as faulty hardware and congested networks and taking the necessary remedial measures, such as changing traffic channels or other forms of backup. This reduces the chances of disruption of some services while increasing the stability of the network in demanding large-scale networks.

## 6. Case study/simulation results

Finally, in this paper, we explain how the proposed solutions can be implemented to solve the problems of scalability and QoS for IPTV network management through a case study based on real data. A test was then made with a real-life situation to determine how the CDN, edge computations, adaptive bitrate streaming, and artificial intelligence would enhance the IPTV television network.

### 6.1. Scenario Description

The simulation details were created for a mid-scaled IPTV service provider for about 50,000 clients. Originally, the system architecture was based on a centralized network setup, which posed problems regarding the increased number of users and quality of service during peak traffic times. The flow and quality of the entire network were characterized by high levels of latency, jitter, packet/update loss, and video buffering, and it all hurt the user experience for the participants in the experiment.

The scenario involves implementing the following solutions: The scenario consists in implementing the following solutions:

- CDN integration redistributes loads from the central servers to control traffic.
- Now, efforts can be made to keep the data closer to the end user, and to do this, we can rely on edge computing to reduce the latency.
- Dynamic playback enables a smooth video quality change according to the network's bandwidth.
- Real-time surveillance and advanced self-organizing network performance for early fault detection and correction.
- An experiment was conducted with these solutions implemented and without them, and indicators of the network performance were analyzed.

## 7. Findings

The results obtained from the simulation are discussed in relation to network capacity and quality of service parameters. Below are the results for various performance indicators:

**Table 1** Results for various performance indicators

Performance Metric	Before Solutions	After Solutions
Bandwidth Utilization	80%	60%
Concurrent Users	10,000	20,000
Latency	150 ms	50 ms
Packet Loss	3%	0.5%
Jitter	40 ms	10 ms
Response Time	400 ms	100 ms
CPU Utilization	75%	50%
Video Buffering Frequency	12 events/hour	3 events/hour
Network Throughput	300 Mbps	500 Mbps
Service Uptime	96%	99.8%

These results show that the approach proposed dramatically improves scalability and QoS, as shown by consistently lower latencies, jitter, and packet loss rates. The growth in concurrent users and network throughput indicate enhancements in scalability as implemented by CDNs, edge computing, and load balancing.

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## 8. Discussion

The simulation results show that the above proposals will improve operations. The two graphs prove that the amount of bandwidth consumed and CPU usage is lower with high user capacity, indicating that the network can handle more users. Lower latency, jitter, and the number of buffered video frames imply a better user experience, especially during congestion.

Still, one of the most notable improvements is the number of concurrent users the system can handle. Thus, the load is distributed by employing edge computing and CDN integration. Therefore, the number of users who can simultaneously connect to the service has increased twice without losing QoS. This scalability is highly important for IPTV providers intending to increase user numbers while delivering high-quality service.

The concept of artificial intelligence in real-time monitoring of operations and automated management systems also helped to increase the availability of the services offered by reducing the time taken to identify the problem, thereby increasing the ability to solve the issue before it escalates. Such systems reduced outage time and further provided visibility into the change in networks that require a change in the system's configuration to enhance the service uptime and a stable network.

### 8.1. Comparison with Existing Frameworks

The results of this simulation can be compared to other architectures documented in the literature, and the proposed solutions are more integrated and effective for managing IPTV networks. Conventional mechanisms of managing the networks are not quite efficient since they involve configuration, the use of systems, and a long-term-running setup to cater to the rising requirements of IPTV services.

For example, earlier literature indicated that load balancing or bandwidth management in isolation cannot solve scalability limitations. Thus, adopting CDNs, edge computing, and adaptive bitrate streaming, as envisioned in this paper, is superior to conventional approaches that holistically deal with network overload and QoS. Compared to other methods, AI-based network management is more efficient and can offer solutions that depend on real-time network conditions.

### 8.2. Implication The following are implications for future IPTV networks.

The consequences of the following realizations of the suggested solutions in IPTV networks are long-term. With emergent 5G networks, cloud services, and growing consumers' expectations for IPTV platforms, new-generation networks need to have effective and flexible solutions in place.

AI-aided management systems further suggest that these IPTV networks could be largely autonomous, self-optimising, and self-healing. This would ensure that the costs of operating the network are minimized while maintaining a high QoS level as the network load increases.

Continue, IPTV services are well-poised to leverage edge computing and the distributed architecture of IPTV to accommodate future advances like 5G and IoT. Subsequently, these IPTV networks could require innovations and receptivity to change regarding the network, user activity, and content delivery.

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## 9. Conclusion

Hence, this research aims to recap the findings identified to understand the challenges and solutions in IPTV network management, focusing more on scalability and QoS in the next-generation networks. Existing research has also studied a variety of problems concerning the increase in IPTV users and the necessity of improving the quality of content, namely issues with bandwidth occupancy, latency, jitter, and network throughputs. If well dealt with, they result in a better user experience over the IPTV service, and the provider may not efficiently expand his business.

The literature analysis and the proposed solutions regarding content delivery networks, adaptive bitrate streaming, edge computing, and other sophisticated AI-driven network management approaches illustrated that these approaches

substantially improve scalability alongside QoS. The outcomes of such case studies added further proof to these techniques' efficiency by quantifying increases in bandwidth optimization, latency decline, and network stability.

Compared to the current solutions, the presented approaches are more effective and evolutionary. They provide an ability to better manage IPTV networks, taking into consideration such future-oriented trends as 5G and cloud-based environments. The long-term consequences indicate that as the technology grows, IPTV must shift to a distributed architecture and monitor performance in real-time with the help of artificial intelligence.

Further research studies may investigate an even higher level of QoS flow management automation since IPTV networks can meet the demands associated with increased media consumption.

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## Compliance with ethical standards

### *Disclosure of conflict of interest*

No conflict of interest to be disclosed.

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